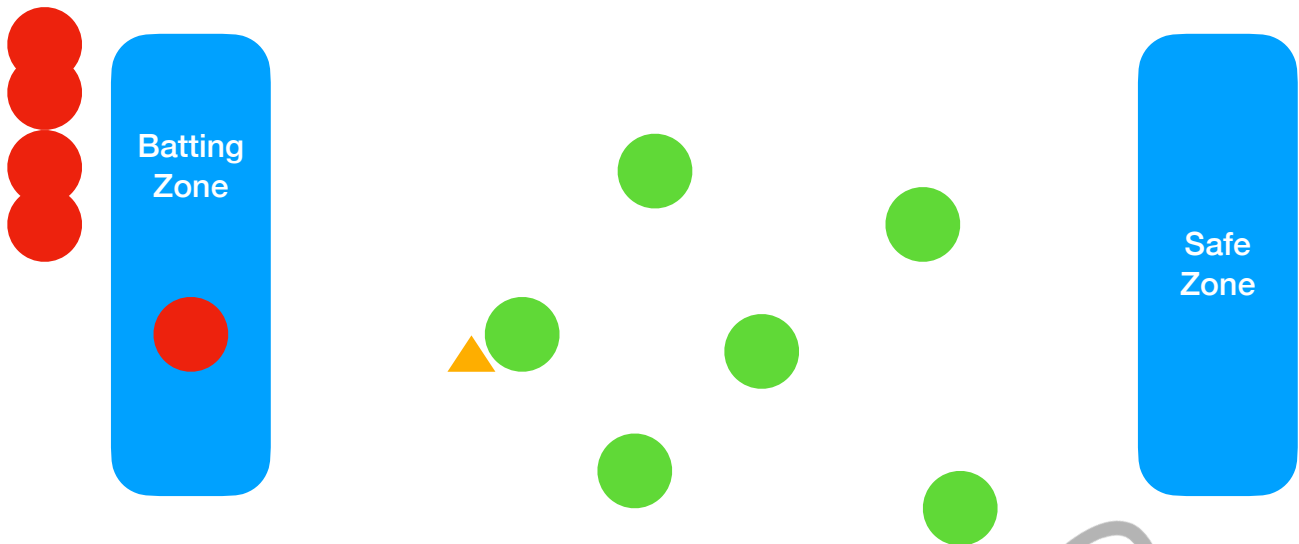




**DANISH
LONGBALL**



Aim:

The aim of the game is to 'bat' the ball and run to the safe zone and back to the scoring zone to score a point. Batters are allowed to 'bat the ball' anywhere forward of the batting zone but must run inside the boundary markers.

Start of game:

All batters must line up away from the field of play. The ball is bowled under arm to the batter who then must make contact.

Rules of the game:

Batting

Batters must attempt to hit the ball in a forward direction. Any unintentional hits backward are deemed legal. Once they have taken their turn they have 2 options. They can either run straight away to the 'safe zone' or remain in the 'batting zone' and run when an opportunity arises. Whilst waiting in these zones they cannot get out. There is no limit to the number of players allowed in each zone.

Fielding

Once the ball has been hit the fielders have to retrieve the ball. Once in the hands they are not allowed to move with the ball. They are allowed to throw the ball to a team-mate in order to get a batter out who is the running area. To get a batter out a fielder may throw the ball at the individuals who are in the running zone. It must hit them below the waist. A fielder is allowed to move to catch a ball. If a ball is caught in flight then all the players in the team are out and innings ends.

Scoring:

To score a point a batter has to enter the safe zone and return to the scoring zone – this can be completed at any time. Fielders are not allowed to obstruct the running batters in any way. This will result in 1 run being awarded. Once 3 players are struck with the ball then the innings ends. There is no limit to the number of innings as games will be timed.